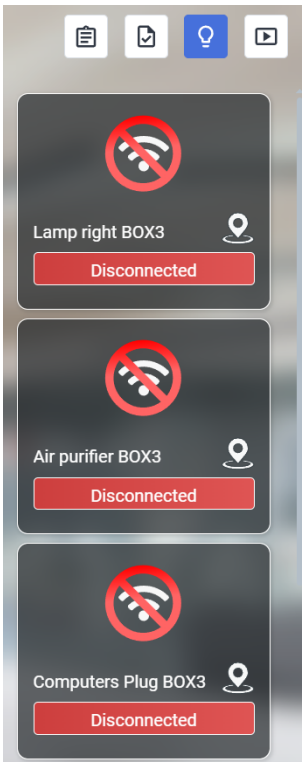
Quick Access Panel

A convenient section that provides fast access to frequently used features, helping users complete common tasks more efficiently.

Devices

If there are connected devices, you will see a list containing all of them. You can interact with them by clicking their thumbnails.



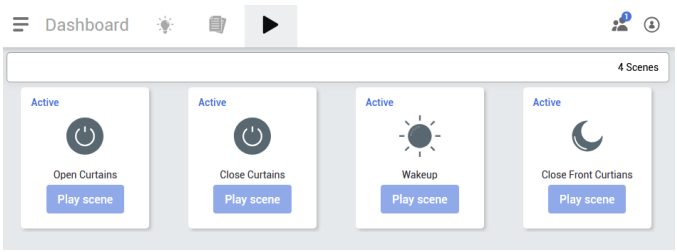
> Depending on the **Device type** there will be **different** information, status and icon for the device, as well as various options

To find the device's location, click on the **pin** icon. You'll see the marker of the device and be transported to its place.

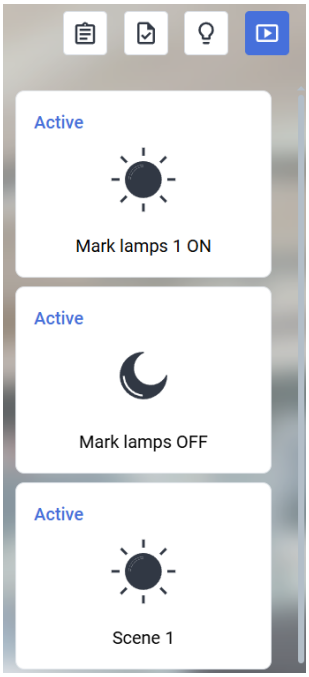
Scenes

Quick access to all of the scenes in the **Dashboard**.

In the Scenes tab you can manage the devices scenario for the whole room/area. After adding a scenario, you'll have access to play the scene or change its options (*name, icon, trigger, scene construction*).

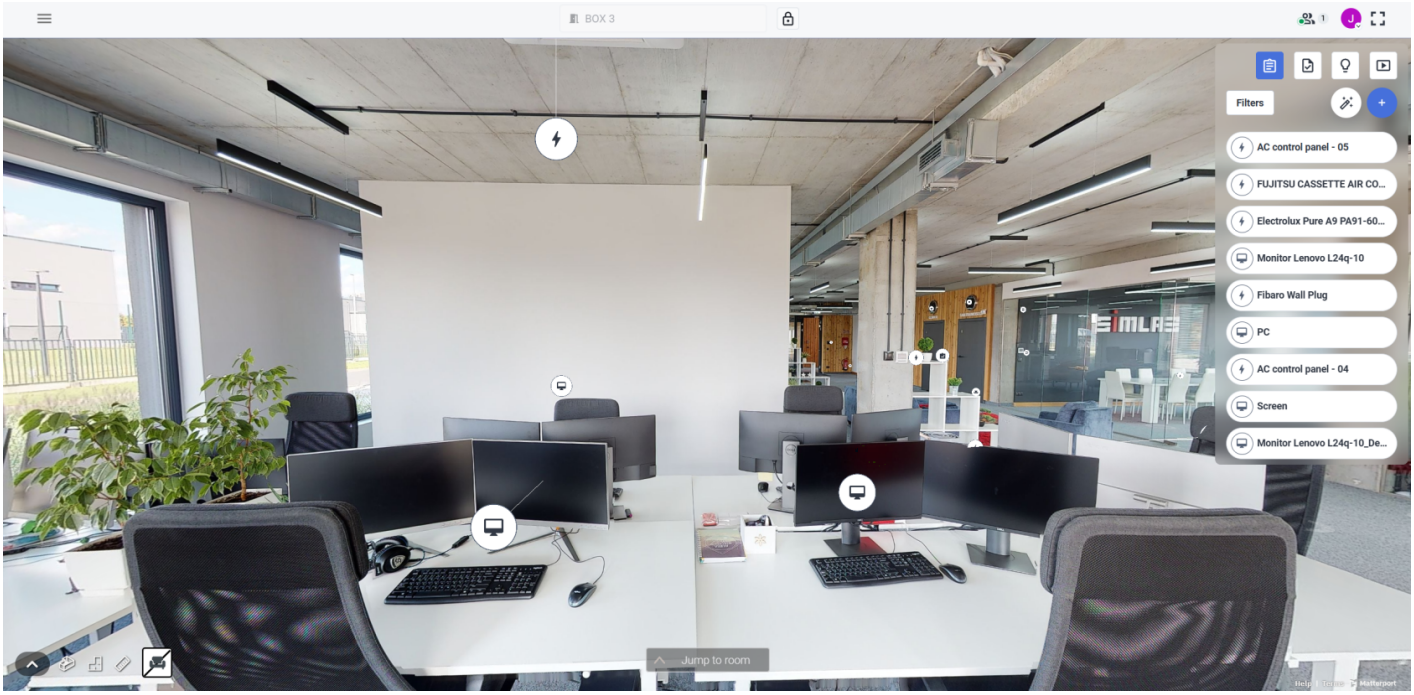


To play the scene, click on the button/icon and the status will change.



Assets

Asset tool provides a comprehensive repository for all data related to the components and equipment of a property. Users can place Asset icons within a 3D space tour, each linking to a detailed database that includes text descriptions, active links, images, documents, and YouTube videos. It also allows users to link events directly to the property maintenance schedule.

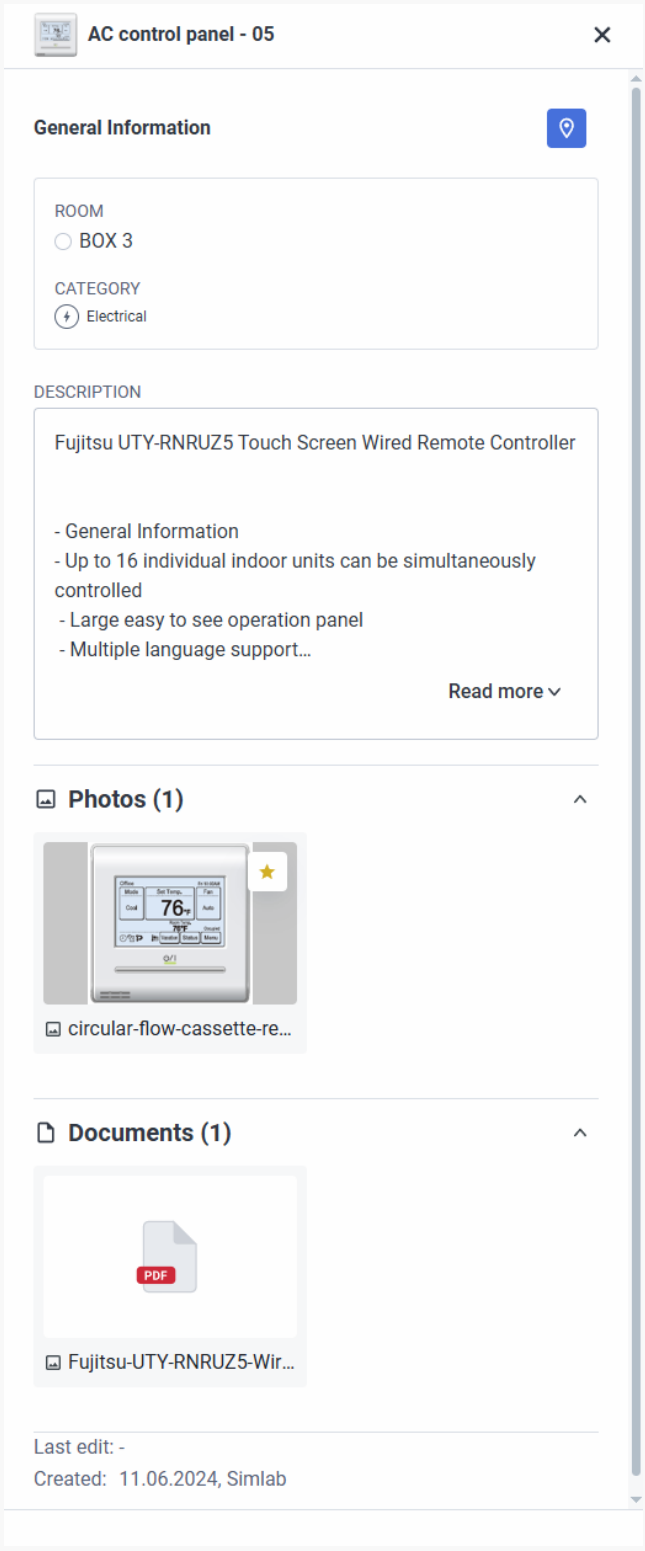


Clicking on an **Assets tab** - you will see the **Asset List** displaying available assets within project. Clicking on **Asset Tile** or **Asset Icon** in the list within 3D space will open with model details will pop up. On the details window you can locate the asset, add media or visit the dashboard.

Asset list



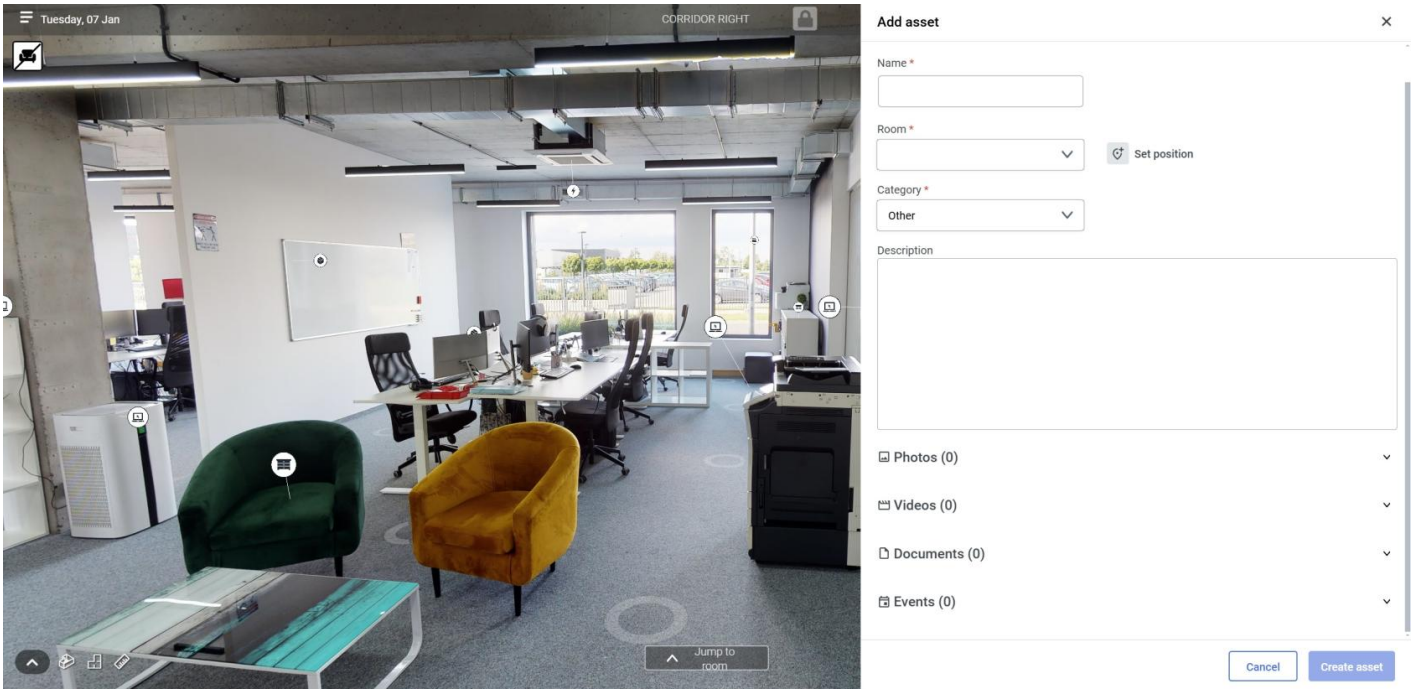
Asset Panel



The **Magic wand** button gives you access to **Automatic Asset Recognition**

You can also add another asset from here - hover over + icon, located at the bottom right of the asset list (if there are a lot of assets you'll have to scroll down the asset list to find it) to reveal + Add asset button.

The **Asset Panel** will appear:

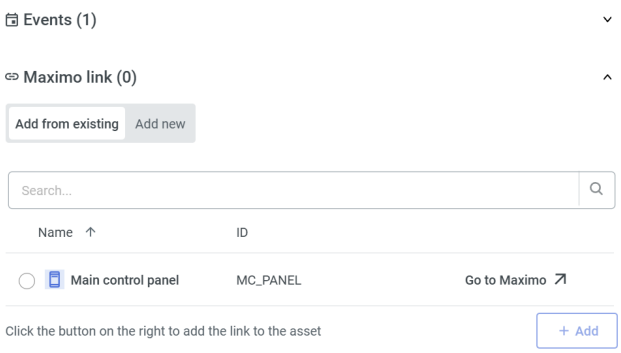


To **Create an Asset**, all fields marked with a **red asterisk** * need to be filled. You can add multiple photos, videos, documents or create events with your asset, as seen in the prior screenshot.

When you're done, click the Create asset button to finalize asset creation. From now on your Asset will be visible in the **Asset List** and in 3D view (if you assigned it a position.)

*Maximo Links

If there is currently added IBM Maximo provider to the scene, **Simon Assets** will have an additional option of linking with **Maximo Assets,** as seen in the image below, an additional option field appears at the bottom of the asset stack, under Events:



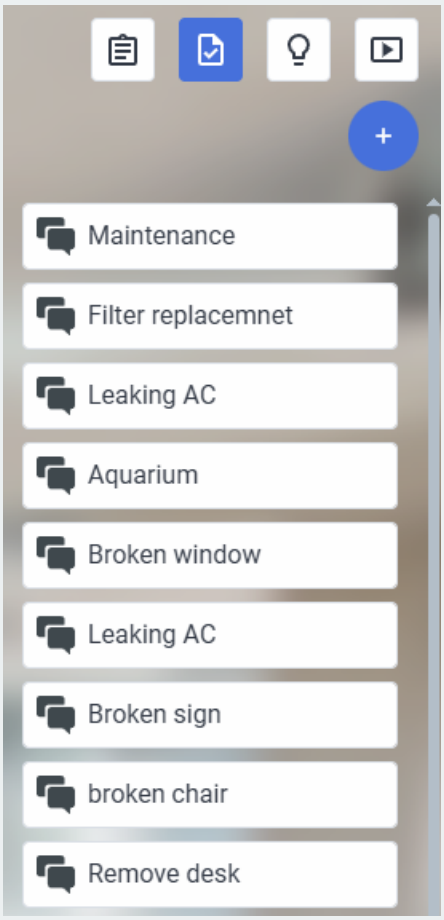
> To Learn more about IBM Maximo integration, see: **adding IBM Maximo to the Scene** and **additional Resources view**.

Tasks

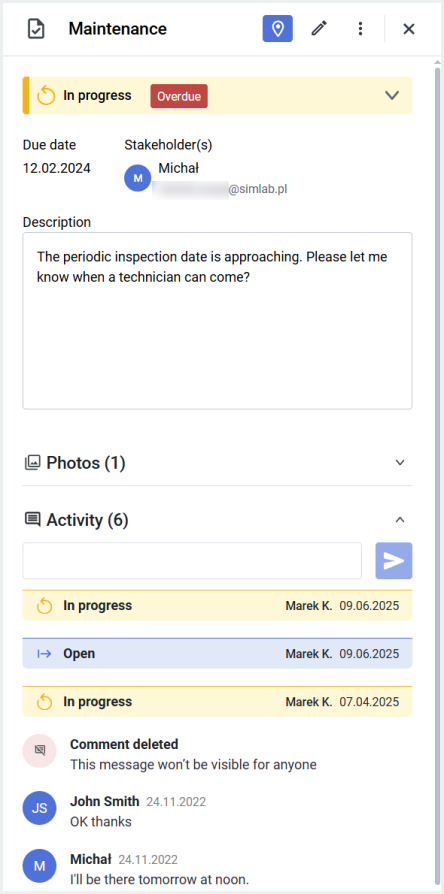
In the Tasks tabs you can find comments added in the project. You can create a new one or edit an existing one.

> To manage a detailed list of the Tasks, see **Tasks page in Dashboard**

Tasks list



Detailed view



Maintenance Requests

- You can create tasks with checklists for routine jobs, like changing air filters or checking battery levels.
- The system might allow to connect with service providers to create tasks for them for fixing or maintenance.

Support and Troubleshooting

- If you need support, you can create a task and track its progress.
- The task can be connected to a Contractor, making it easier to get help when you need it.

Revision #50
Created 21 October 2024 07:56:51 by JJanickiSIMLAB
Updated 9 November 2026 10:30:35 by JJanickiSIMLAB