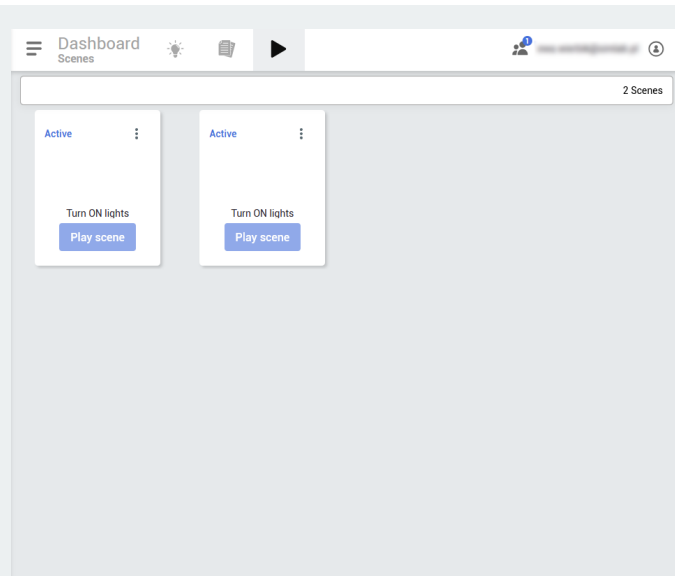# Scenes

Automate the **Devices** behavior with various triggers and states within the project.

Scene view

In the **Scene view** you can see all the scenes available. Scenes can manage different scenarios including turning on the lights on, planning to turn on or off different devices depending on the various triggers. Additionally you can add new scenes from here as well or delete the existing ones.

To delete a scene, click the **more options** ⋮ button on the scene tile. Clicking a Scene Tile will open Scene Editor view, where you can edit the scene if necessary.

Scene editor

To add a new scene, click the

Add new scene button. This will invoke the Scene editor view.　You need to provide a name, icon, select scene trigger and create scene construction and then save it.